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PERCEZIONE



Scuola Superiore  
Sant'Anna



**PERCRO** Perceptual  
Robotics Laboratory

# Exoskeletons & Physical Human-Robot Interaction Controls

Seminar

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May 6, 2019

# Outline

01

## Exoskeletons

- Applications
- Interactions
- Mechanical aspects

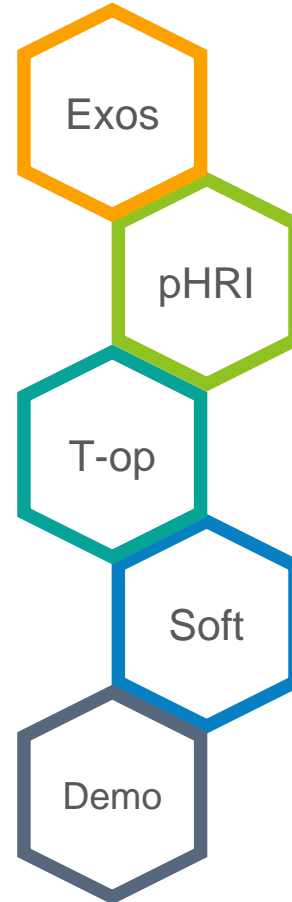
03

## Passivity and Teleoperation

- Interaction Limits
- Time Domain Passivity Approach
- Interaction with remote environment
- Delay and Passivity for Bilateral Teleoperation

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## Call for Thesis Exosuit Demo



## P-HRI Controls

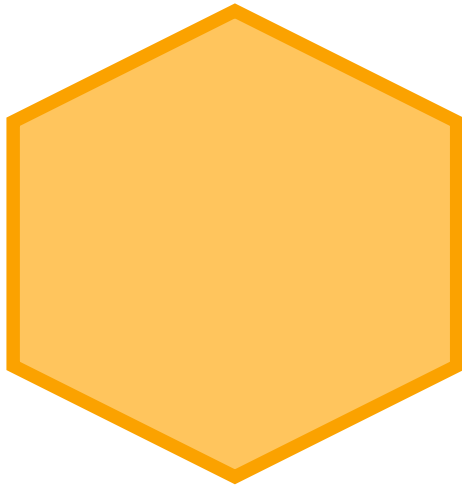
- Interaction Control Taxonomy
  - Force Control
- Interaction with a Virtual Environment

02

## Soft Exosuit for Assistance

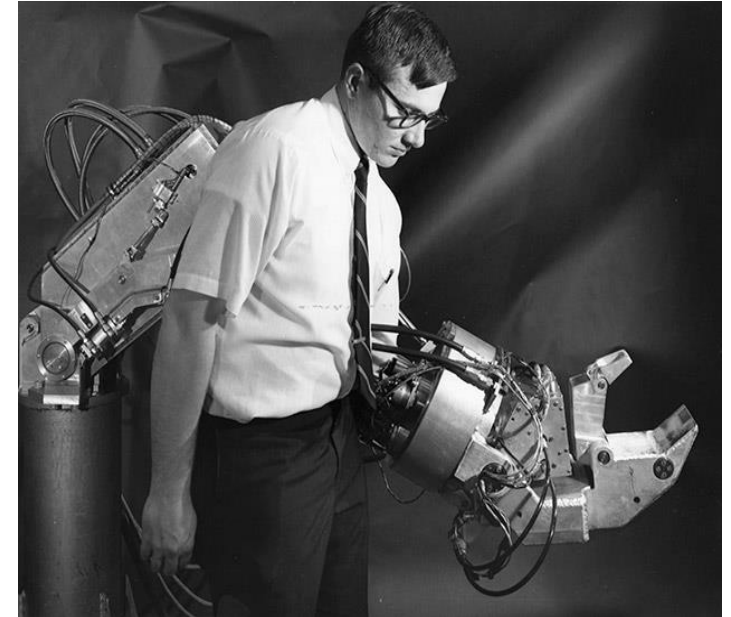
- Design and Control of a Soft Elbow Exosuit

04



# Exoskeletons

# Exo...what?



Hardiman, Mosher, 1965

**Exoskeleton is a robot that can be worn and behaves like an external skeleton. It transmits forces to the wearer through its structure. Exoskeletons try to replicate human body kinematics.**

# Applications

- Healthcare
  - Rehabilitation (post-stroke and spinal cord injury patients);
  - Assistance;



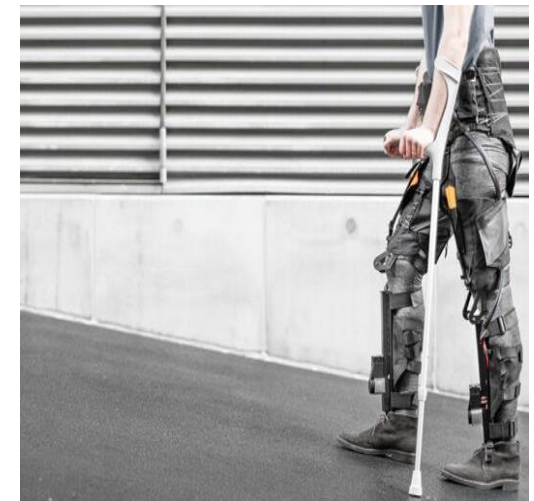
**ALEx, Percro, Pisa**



**Lopes, Twente Univ.**



**Elbow Exosuit,  
Heidelberg University & Percro**



**Maxx, ETH**

# Applications

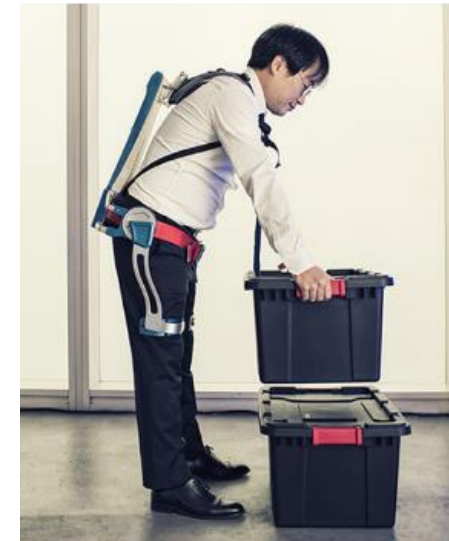
- Healthcare
  - Rehabilitation (Post-stroke and spinal cord injury patients);
  - Assistance;
- Industrial/Military/Rescue
  - Power Augmentation
  - Assistance
  - Remote Operation



**Body Extender, Percro**



**MATE, Comau  
(Passive)**

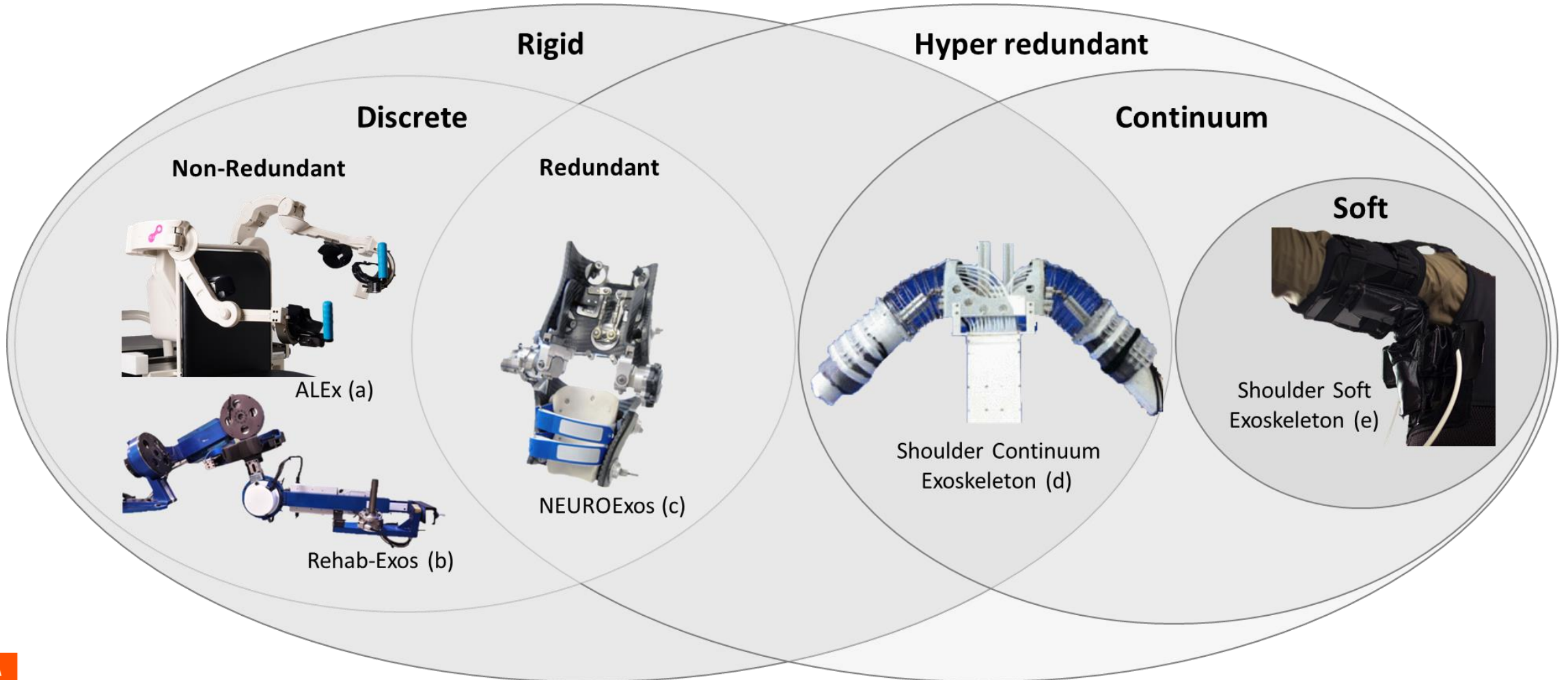


**H-Wex, Hyundai**

# Applications and Interactions

- **Rehabilitation** → Robot interacts with user and virtual environment
- **Remote Operation** → Robot interacts with user and real remote environment
- **Assistance** → Robot interacts with user

# Mechanical aspects: from Rigid to Soft





# From Rigid to Soft

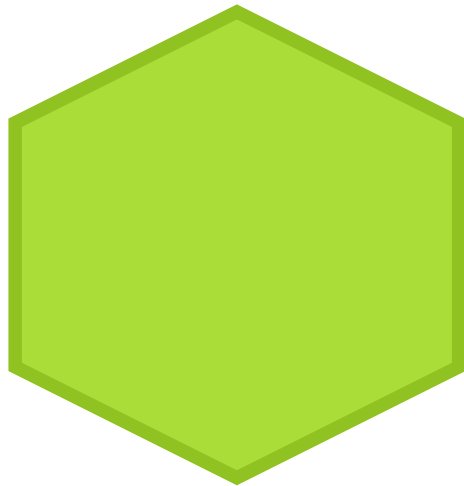
- Introducing compliance in the actuation stage
  - Series elastic actuators (SEA)<sup>[1]</sup>;
  - Variable stiffness actuators (VSA)<sup>[2]</sup>;
  - Variable impedance actuators (VIA)<sup>[3]</sup>;
  - Soft materials → safe and gentle interaction<sup>[4]</sup>.

[1] G. A. Pratt and M. M. Williamson, “Series elastic actuators”, IEEE/RSJ International Conference on, 1995

[2] G. Tonietti, R. Schiavi, and A. Bicchi, “Design and control of a variable stiffness actuator for safe and fast physical human/robot interaction”, in Robotics and Automation, ICRA, 2005

[3] B. Vanderborght, A. Albu-Schäffer, A. Bicchi, E. Burdet, D. G. Caldwell, R. Carloni, M. Catalano, O. Eiberger, W. Friedl, G. Ganesh et al., “Variable impedance actuators: A review”, Robotics and autonomous systems, 2013.

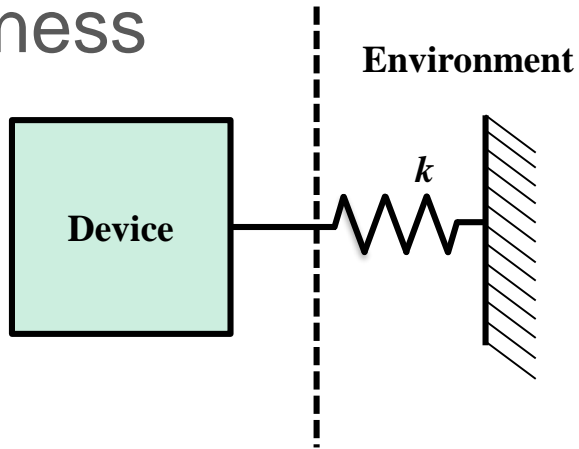
[4] A. T. Asbeck, S. M. De Rossi, I. Galiana, Y. Ding, and C. J. Walsh, “Stronger, smarter, softer: next-generation wearable robots”, IEEE Robotics & Automation Magazine, 2014.



# P-HRI Controls

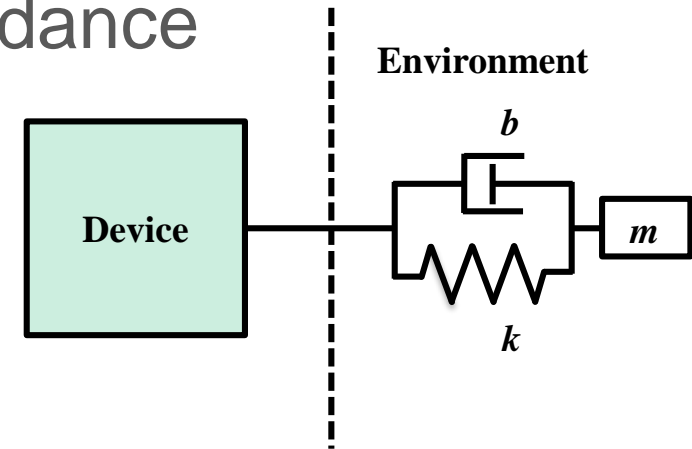
# Theoretical tools

## Stiffness



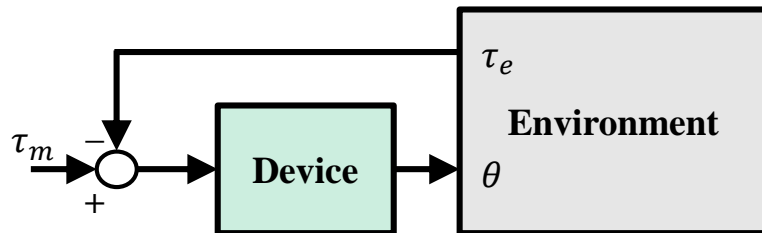
$$f_e = g(x, \dot{x}, \ddot{x}) \quad k = \left. \frac{\partial g(x, \dot{x}, \ddot{x})}{\partial x} \right|_{x_0}$$

## Impedance

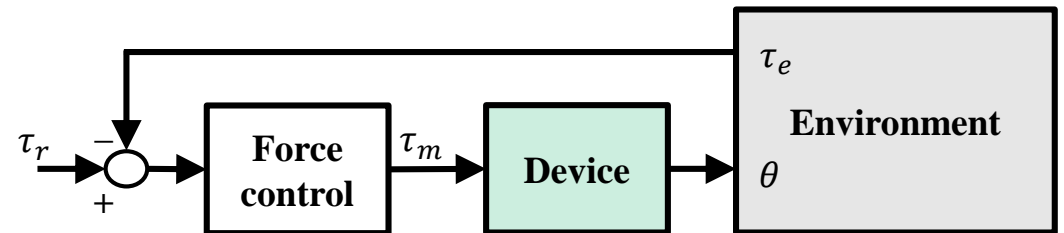


$$Z(s) = \frac{F_e(s)}{JX(s)}$$

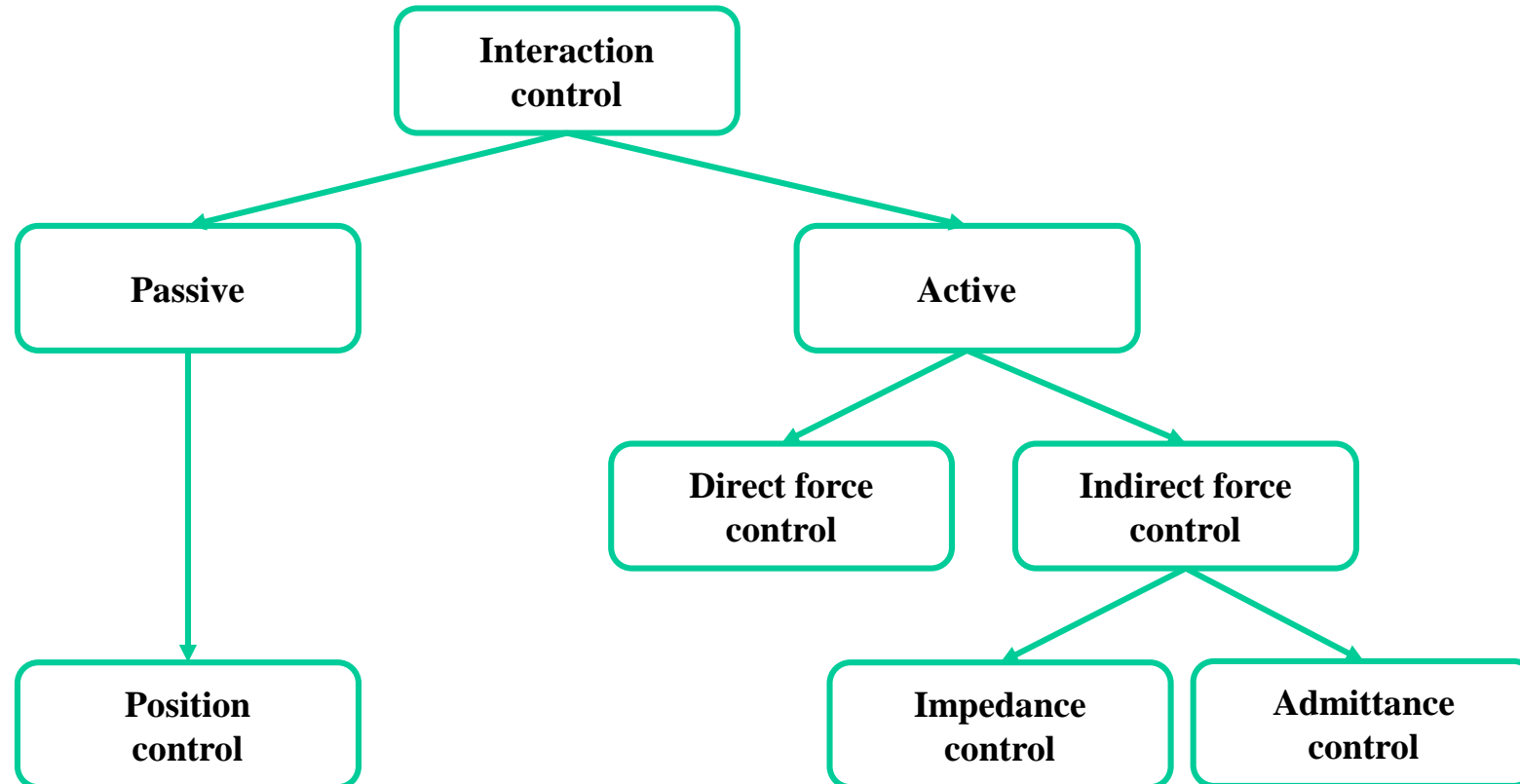
## Back-drivability



## Non Back-drivability



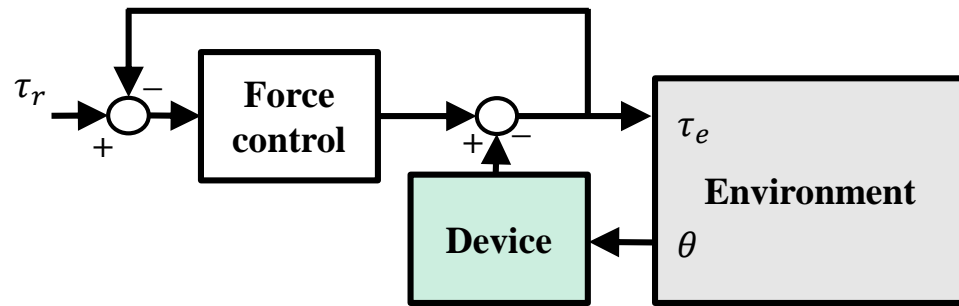
# Interaction Control Taxonomy<sup>[5]</sup>



[5] A. Calanca, R. Muradore, and P. Fiorini, “A review of algorithms for compliant control of stiff and fixed-compliance robots”, IEEE/ASME Transactions on Mechatronics, 2016.

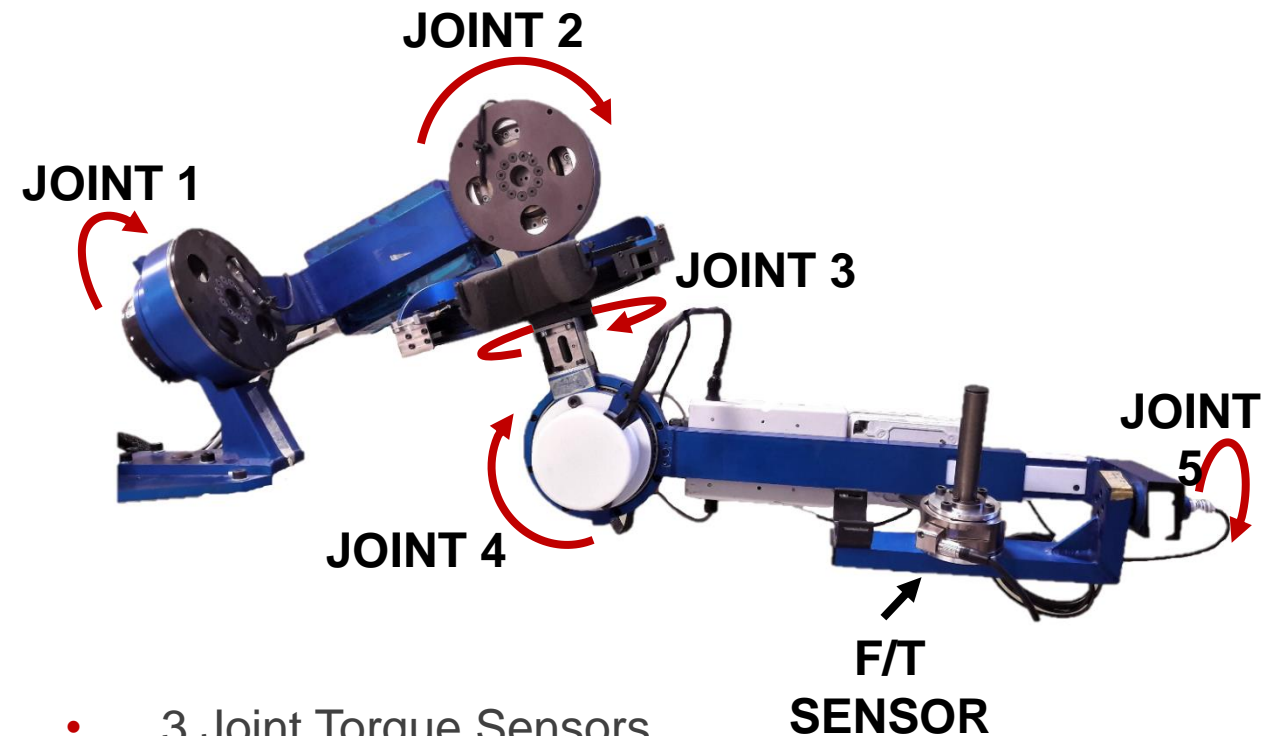
# Interaction Controls

## Direct Force/Torque Control



- Serial Kinematics
- 5 DOF: 4 Actuated
- Transmission Ratio (1:100) → Not backdrivable

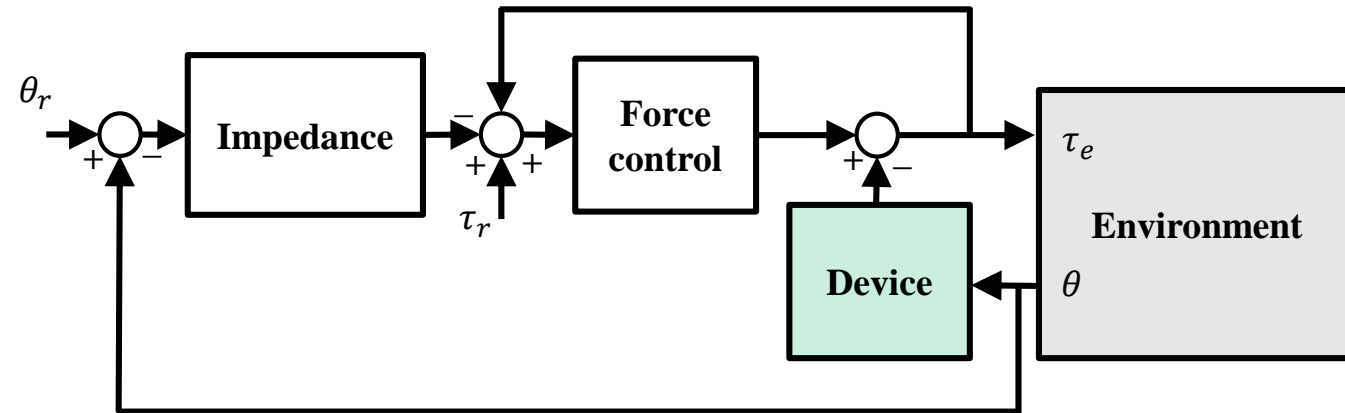
## The Rehab-Exos



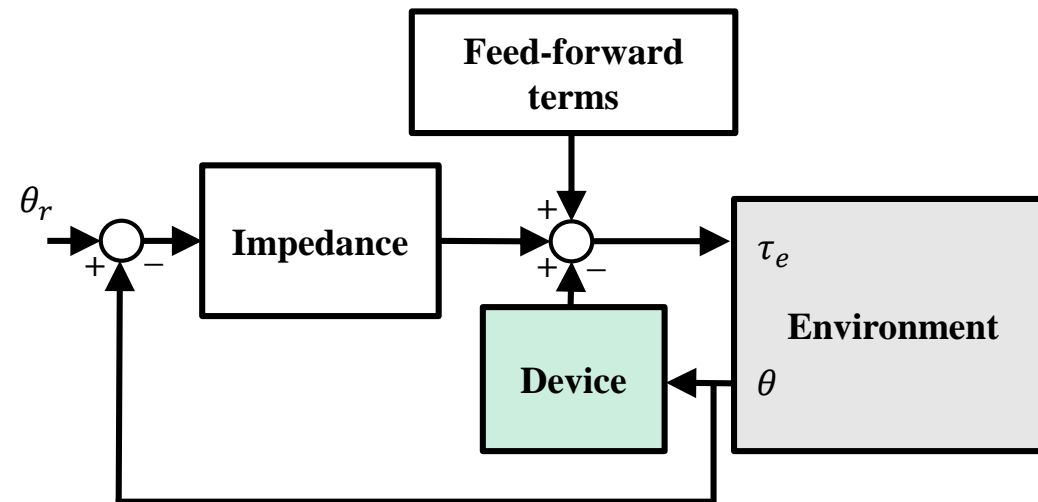
- 3 Joint Torque Sensors
- 6 axis Force/Torque Sensor at e.e.
- 150 N at the e.e. in every point of workspace

# Interaction Controls

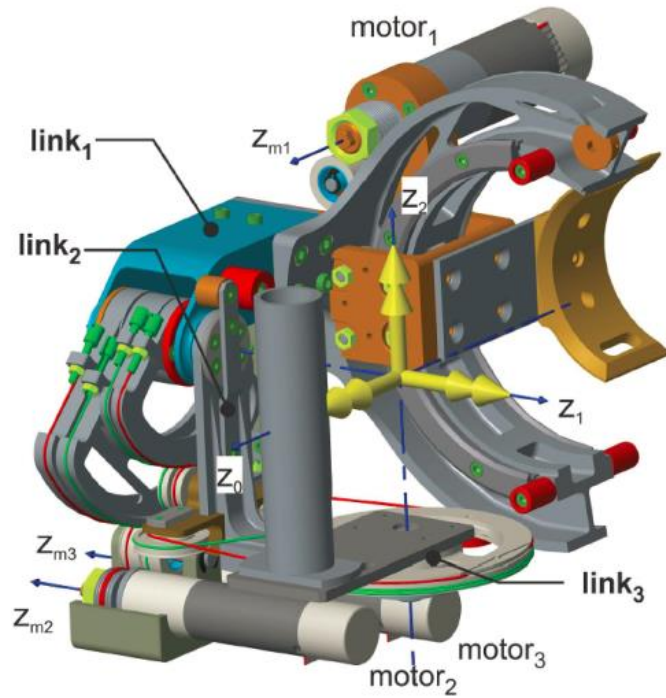
## Impedance Control (Explicit)



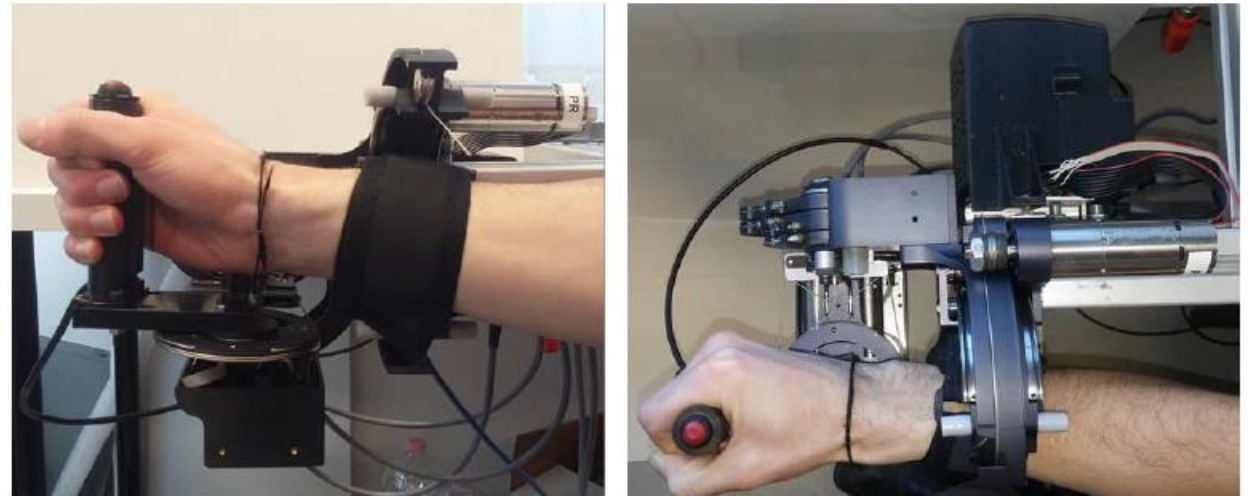
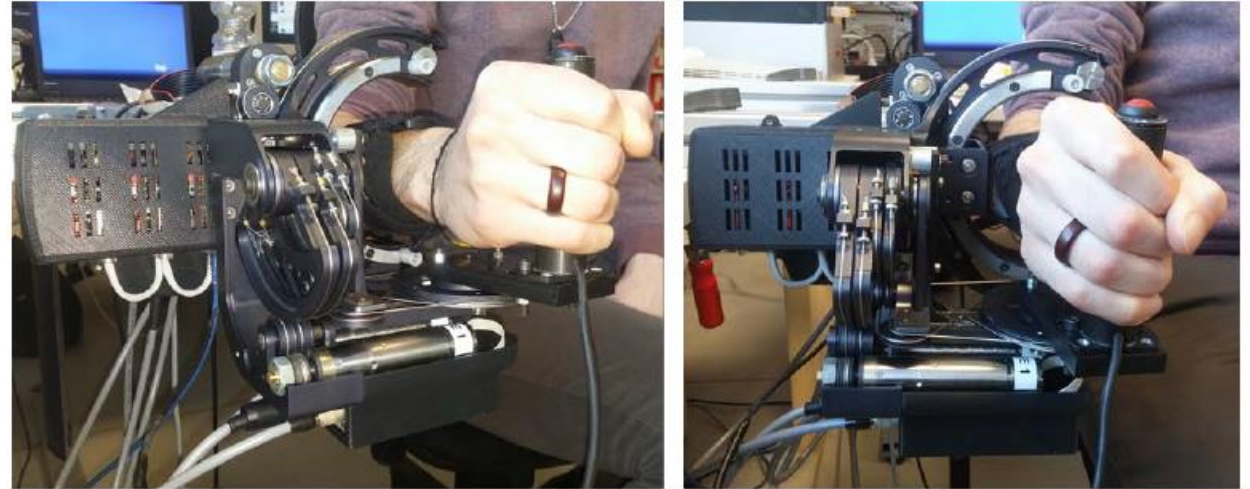
## Impedance Control (Implicit)



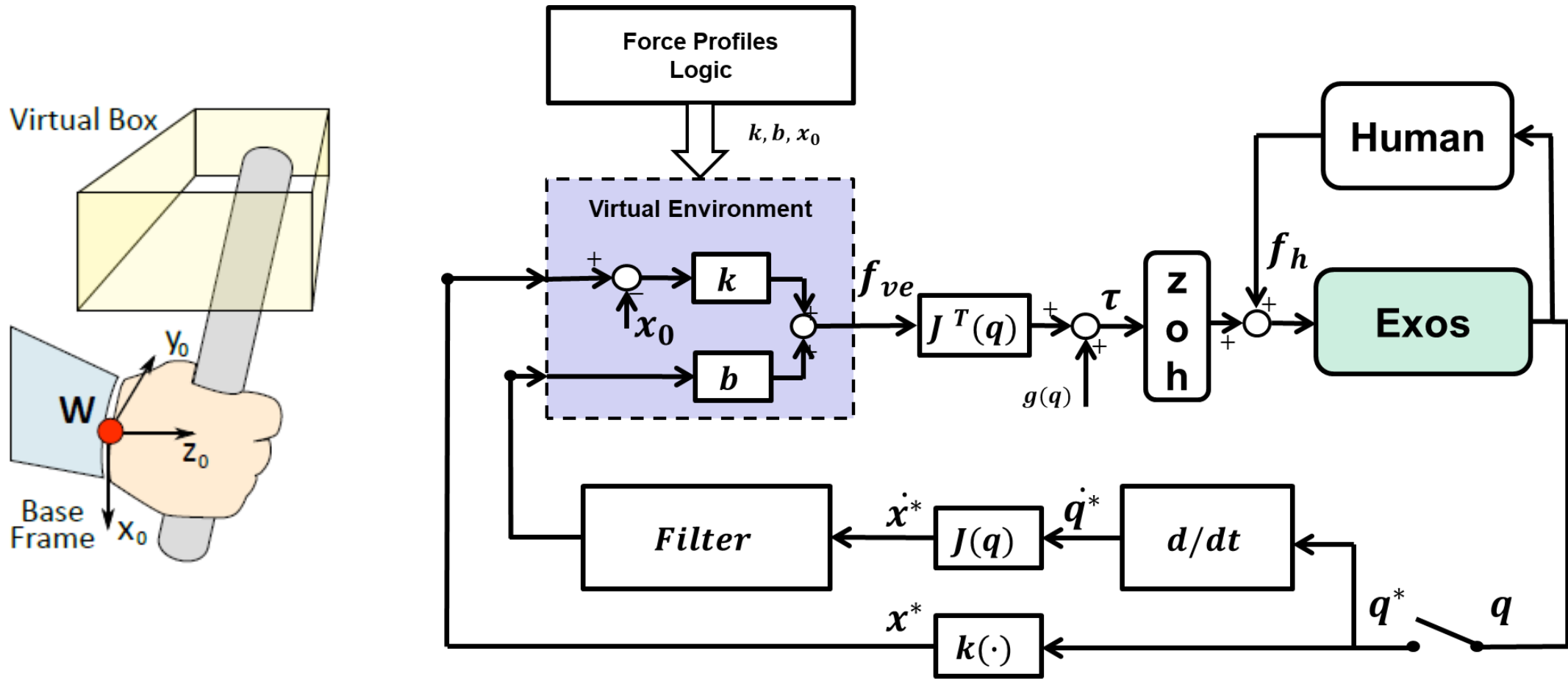
# WRES: Wrist Exoskeleton



- Low weight
- Optimal mass distribution
- High torque/mass ratio



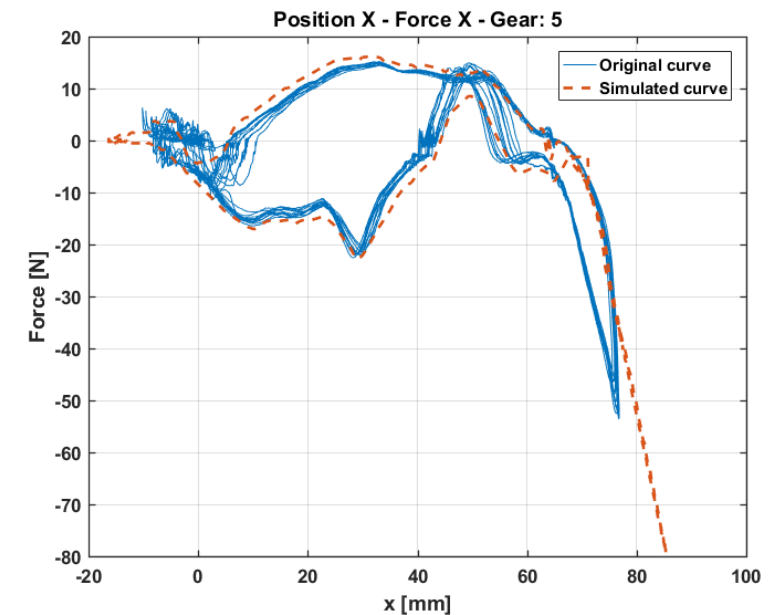
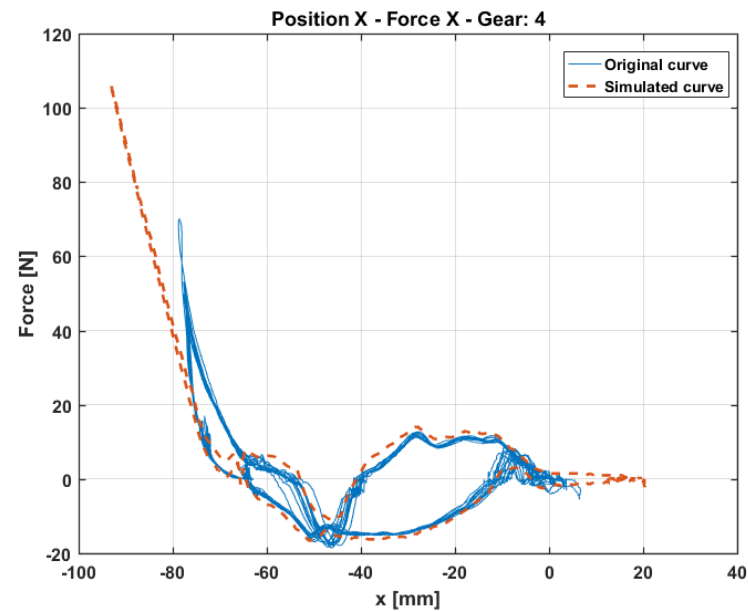
# Interaction with VE





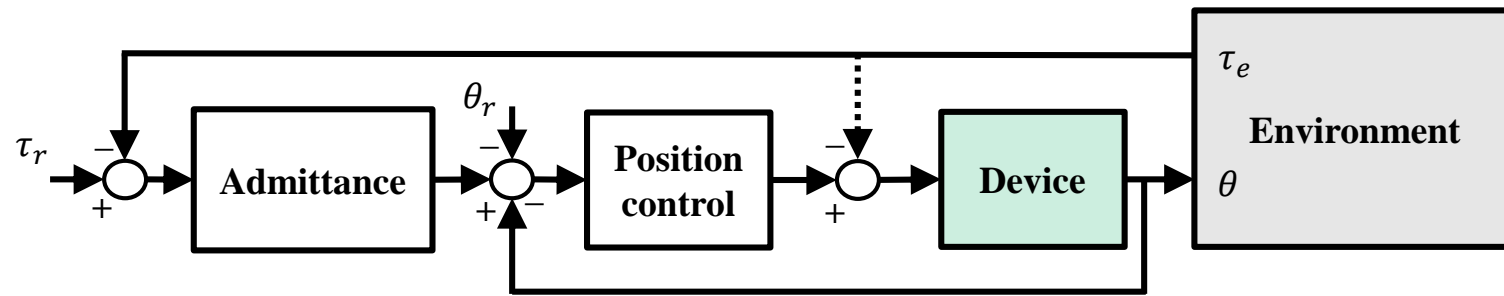
# Impedance Control in Haptics

## Automotive Gearshift Simulator



# Interaction Controls

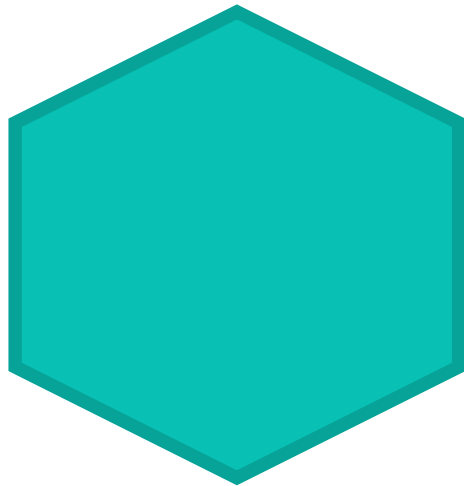
## Admittance Control (Explicit)



Used for:



Further details later!



# Passivity and Teleoperation

# Interaction Control Limits

- It is not possible to render an infinite stiffness
- Each device is characterized by a critical stiffness

# Theoretical tools

## Passivity

A system is passive if it absorbs more energy than the one returned

If we define Positive the input power (P),

$$P = F * \dot{x}$$

A system is passive if:

$$P = F * \dot{x} = \frac{dE_{store}}{dt} + P_{diss}$$

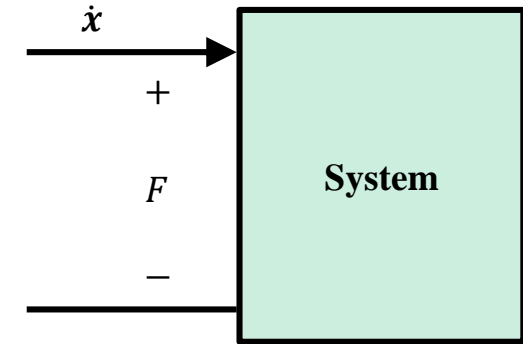
where

$$E_{store} > E_{min},$$

$$P_{diss} > 0,$$

$E_{store}$  is a storing energy function

$P_{diss}$  is a dissipative power function



1. In a passive system the energy is stored or dissipated
2. The passive system cannot generate energy and can only return the stored energy
3. The energy returned by the system is limited by the stored energy

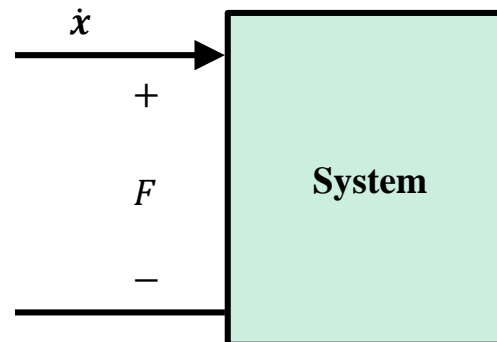
# Theoretical tools

## Passivity – Effect of Quantization

Consider the energy stored in a spring with stiffness  $K$

$$F = K * x \quad (\text{Hook's law})$$

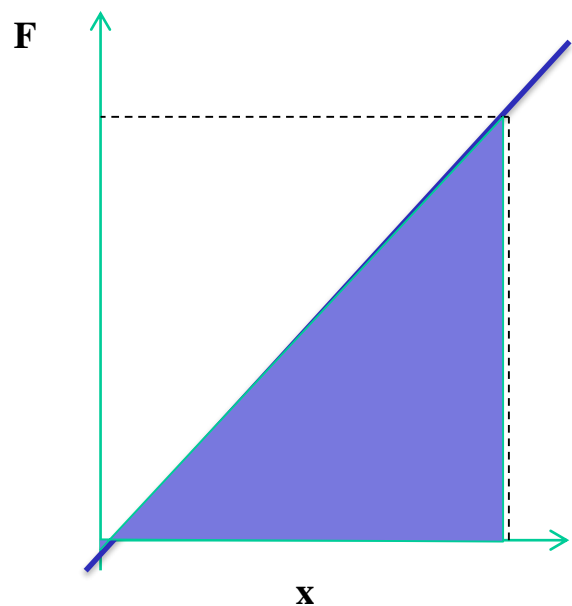
$$E = \frac{1}{2} kx^2$$



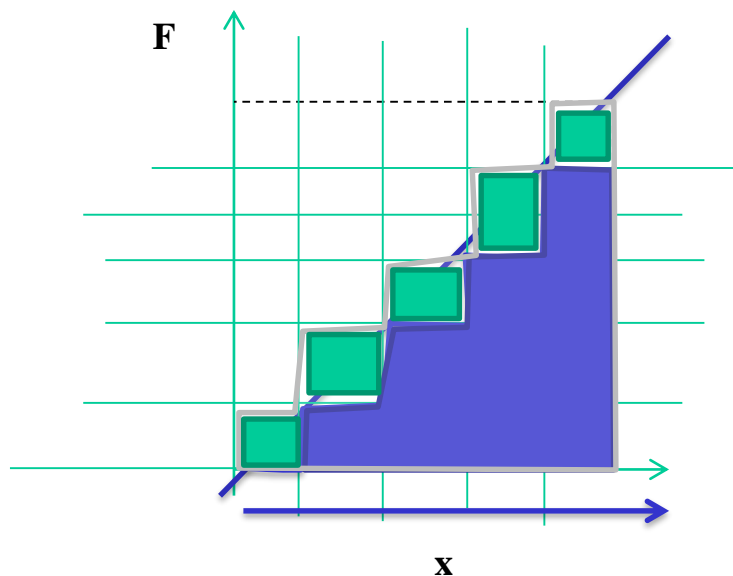
If we consider a constant velocity and a sample time of  $T$ , the system generate an amount of energy:

$$k\dot{x}^2 T^2$$

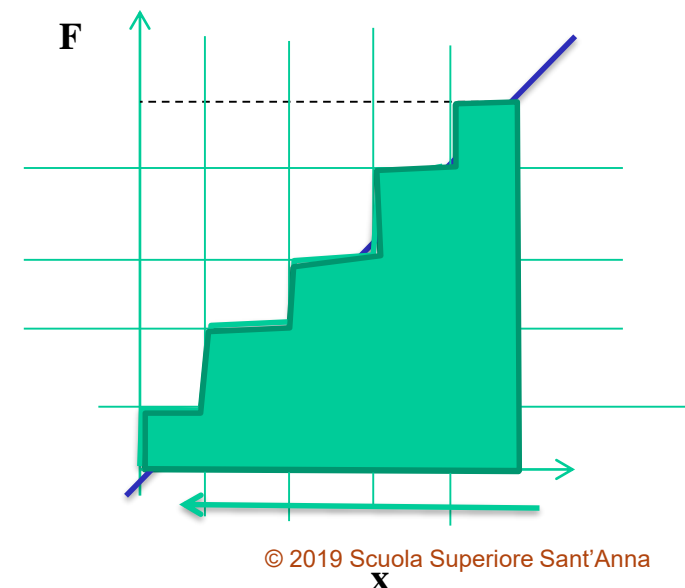
If we consider quantization



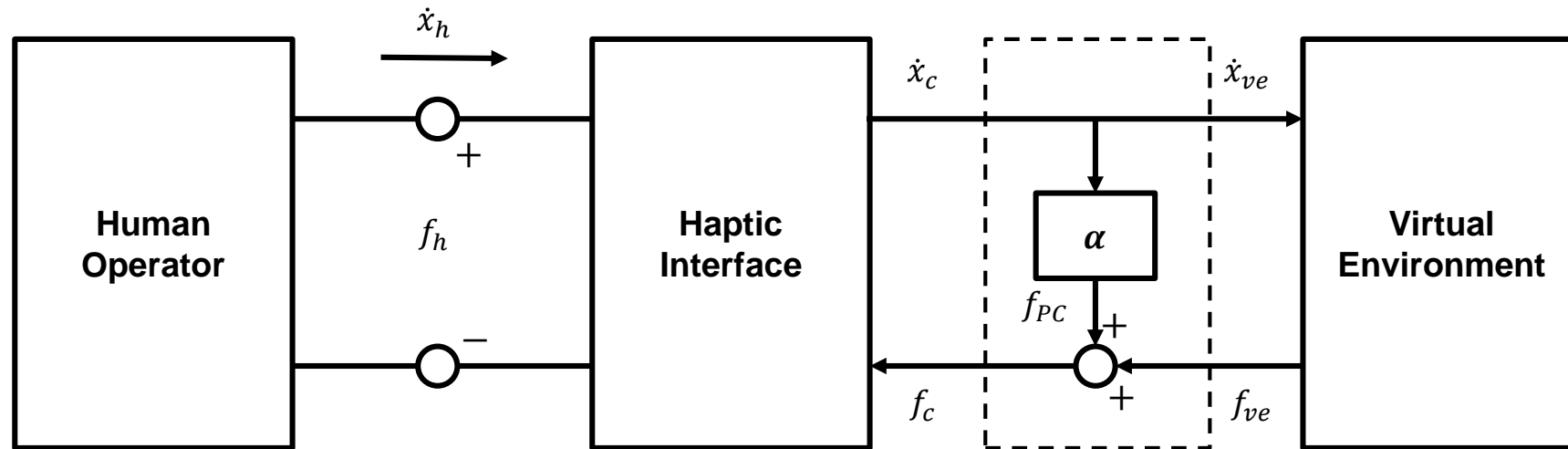
**Press phase**



**Release phase**



# Time Domain Passivity Approach



[6] B. Hannaford and J.-H. Ryu, "Time-domain passivity control of haptic interfaces", IEEE Transactions on Robotics and Automation, 2002.

# Interaction with remote env.





# Interaction with remote env.

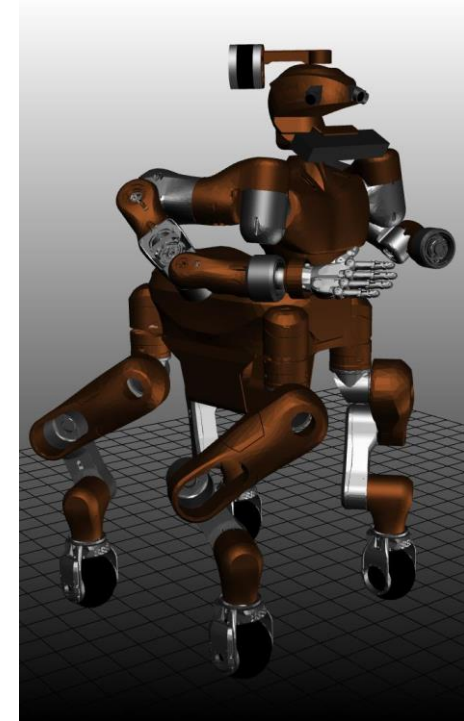
**CENTAURO – Robust Mobility and Dexterous Manipulation in Disaster Response by Fullbody Telepresence in a Centaur-like Robot**



Commands

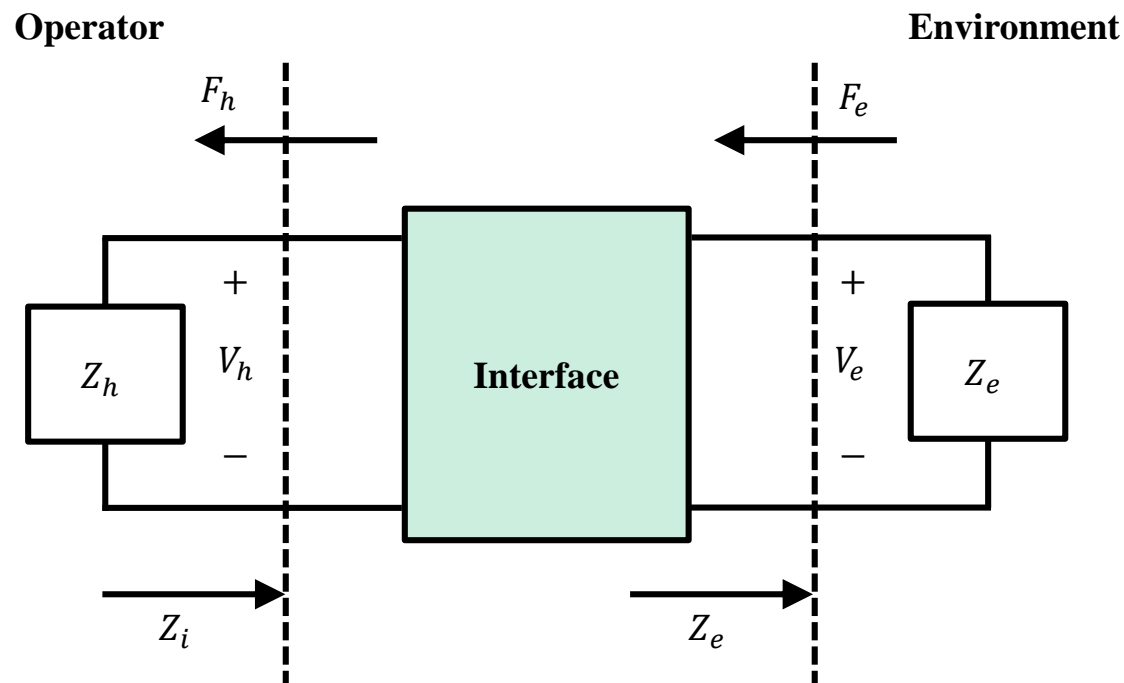


Feedbacks



# Theoretical tools

## Transparency



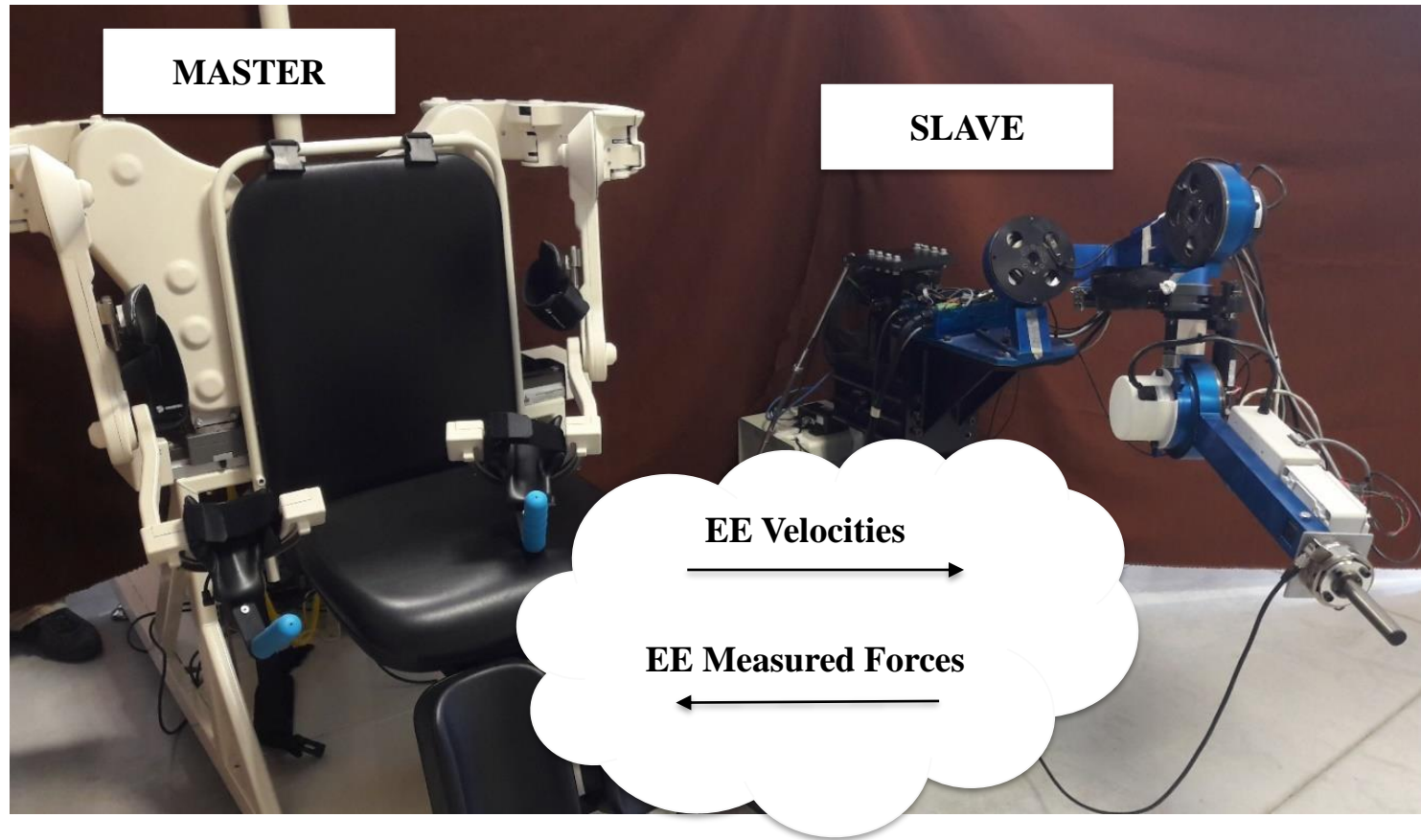
Environment force  $F_e = Z_e * V_e$

Human force  $F_h = Z_i * V_h$

The interface is transparent if [14]

$$Z_i = Z_e$$

# Transparency and Teleoperation



**With Position - Measured Force Control Schema**

# Effect of delay

80ms communication delay &  
NO Passivity Controller



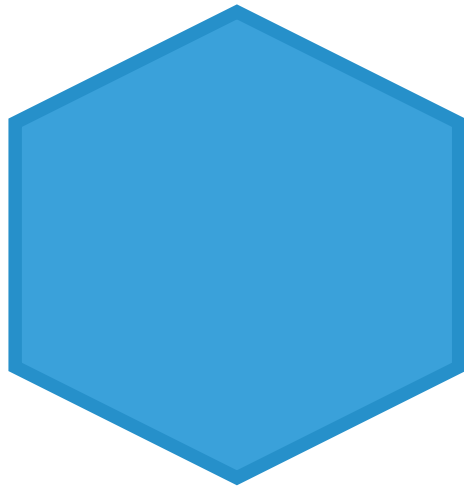
Unstable interaction with remote  
environment

80ms communication delay &  
Passivity Controller ON



Stable interaction with remote  
environment

BUT, Loss of transparency!



# Soft Exosuit for Assistance

# Why a soft structure?

- No rigid structures → no misalignment between the robot's and user's joints → no discomfort

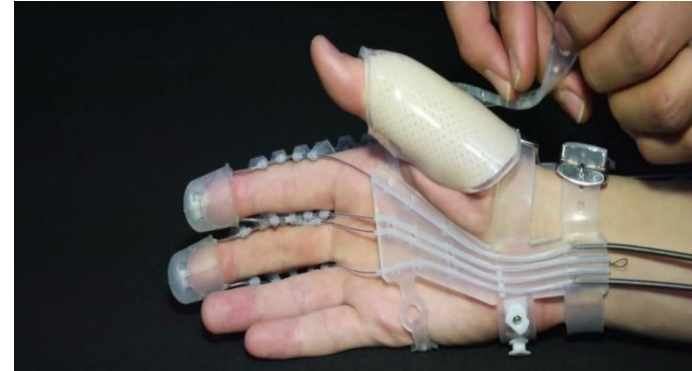
## Neurological musculoskeletal disorders (WMSD)

- On the complementary way of robotic rehabilitation based on exercising workstation, and rigid exoskeleton, the Exosuit strategy emphasize portability and ergonomics for the following applications:
  - Stroke/SCI assistance in activities of daily living
  - Walking support/stabilization

**Exosuits, Harvard**



**Polyglove, SNU**



**SuperFlex, SRI**



# Exosuit Effectiveness

- **Exosuits have been proven to be successful in:**
  - Reducing the metabolic cost of human walking in both stroke patients [7] and healthy subjects [8];
  - Lowering the muscular effort required for:
    - Upper limb movements;
    - Sit-to-stand transitions;
  - Aiding extension and flexion of the fingers in stroke and spinal cord injury patients [9].

[7] L. N. Awad et al., “A soft robotic exosuit improves walking in patients after stroke,” *Sci. Transl. Med.*, 2017.

[8] B. T. Quinlivan et al., “Assistance magnitude versus metabolic cost reductions for a tethered multiarticular soft exosuit,” *Sci. Robot.*, 2017.

[9] H. In and K.-j. Cho, “Exo-Glove : Soft wearable robot for the hand using soft tendon routing system,” *IEEE Robot. Autom.*, 2015.



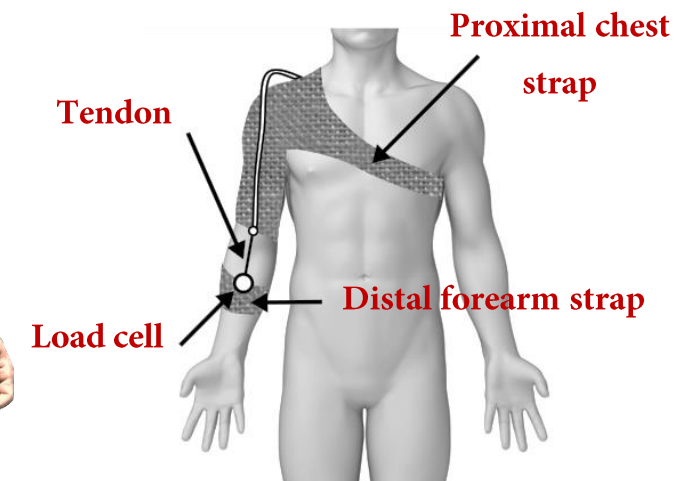
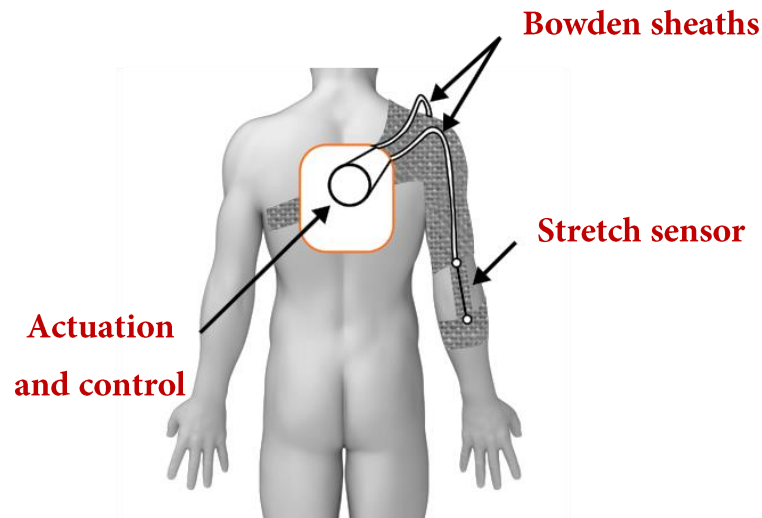
# Design & Control of a Soft Elbow Exosuit

## Objectives:

- **Design of a soft elbow exosuit for assistance in ADL tasks:**
  - Arm's load relieving;
  - Muscular effort reduction in moving and sustaining external loads;
- **The assistive exosuit should not affect the human kinematics and has to be comfortable;**
- **Develop an untethered control architecture:**
  - Embeddable in a box, simple to wear;
  - Robust and safe.

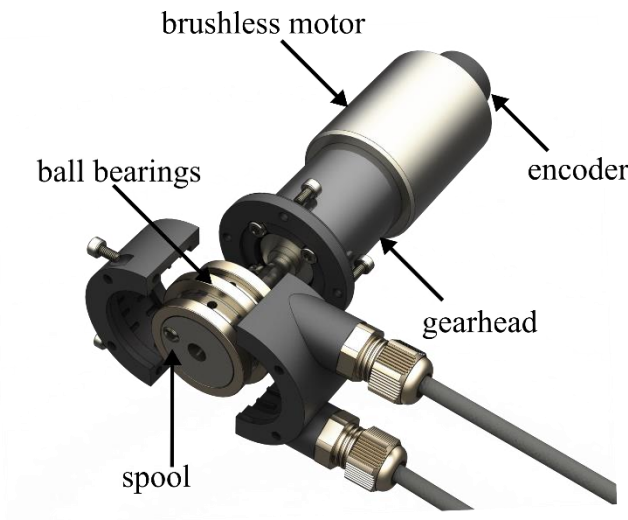
# Suit's Design

- The exosuit comprises an actuation stage, driving a pair of tendons, a wearable component made of fabric and joint sensors.
- The elbow angle is measured by a capacitive stretch sensor made of silicone. A load cell embedded in the suit reads the assistive torques.



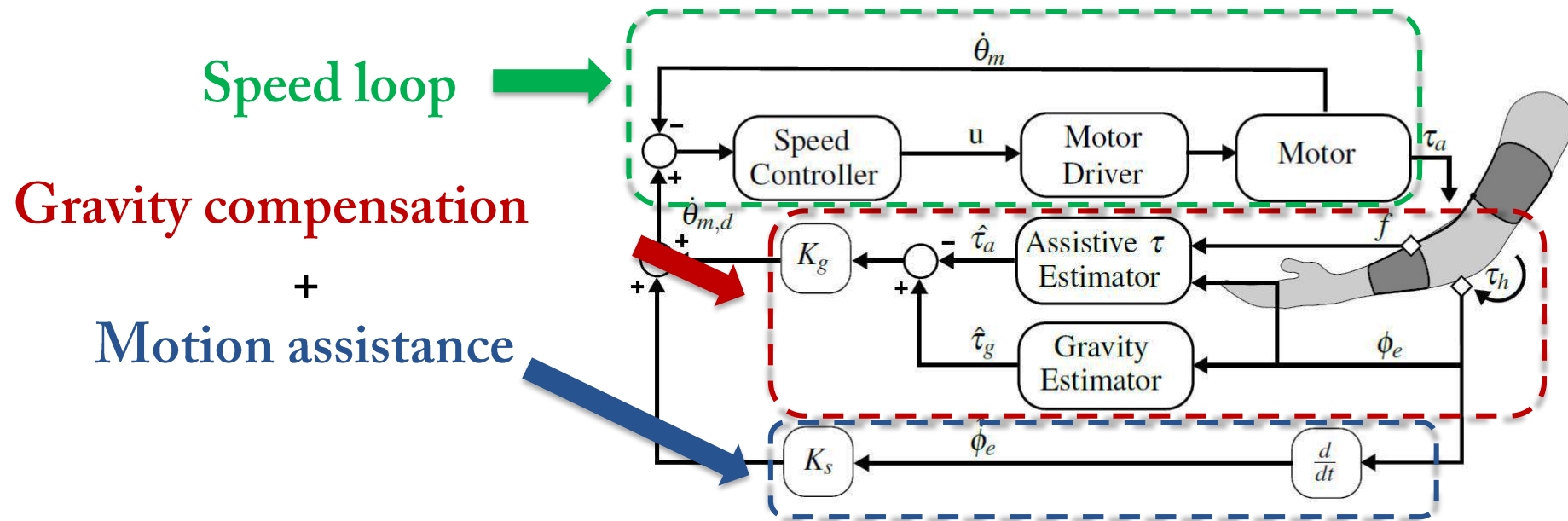
# Suit's Design

- The actuation stage is located proximally, i.e. worn as a backpack, and transmits power to the suit via Bowden cables. It is composed by:
  - Brushless motor (70W)+ 28:1 reduction planetary gearhead;
  - Incremental encoder;
  - Spool around which two tendons (superelastic NiTi wire,  $\varnothing$  0.5mm) are wrapped in opposite directions;
  - Plastic casing + 3 ball bearings keep the tendons from derailing when they're slack.



# Control Strategy

- Control strategy is to follow the user's elbow movements whilst compensating for gravity:



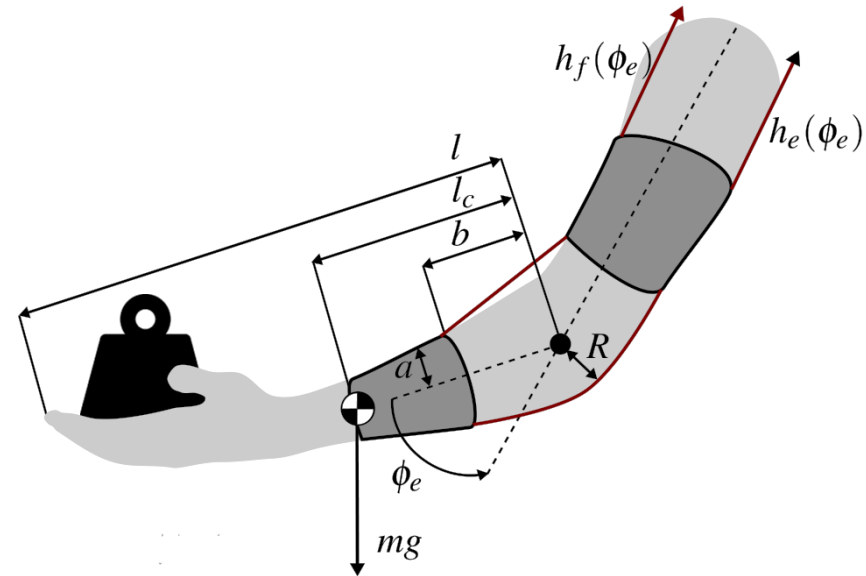
# Control Strategy

## Assistive Torque Estimator

$$\hat{\tau}_a = J(\phi_e) f$$

$$J(\phi_e) = \frac{\partial h^T}{\partial \phi_e}(\phi_e)$$

$$h = [h_f(\phi_e) \quad h_e(\phi_e)]^T$$



$$h_f(\phi_e) = 2\sqrt{a^2 + b^2} \cos\left(\tan^{-1}\left(\frac{a}{b}\right) + \frac{\phi_e}{2}\right) - 2b$$

$$h_e(\phi_e) = R\phi_e$$

# Control Strategy

## Desired velocity computation

From arm dynamics

$$\tau = \tau_h + \tau_a = \frac{2}{3}ml^2\ddot{\phi}_e + b_e\dot{\phi}_e + mgl_c \sin \phi_e$$

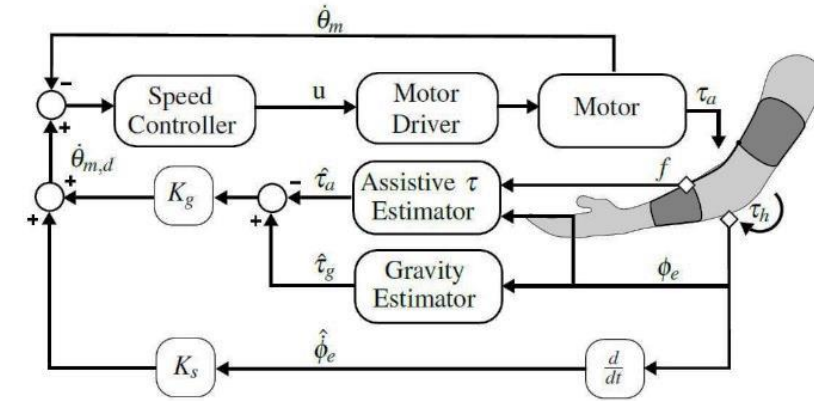
The human effort is

$$\tau_h = \frac{2}{3}ml^2\ddot{\phi}_e + b_e\dot{\phi}_e + \boxed{mgl_c \sin \phi_e} - \tau_a$$

$\tau_g$

For smooth movements we can neglect the term  $\frac{2}{3}ml^2\ddot{\phi}_e$

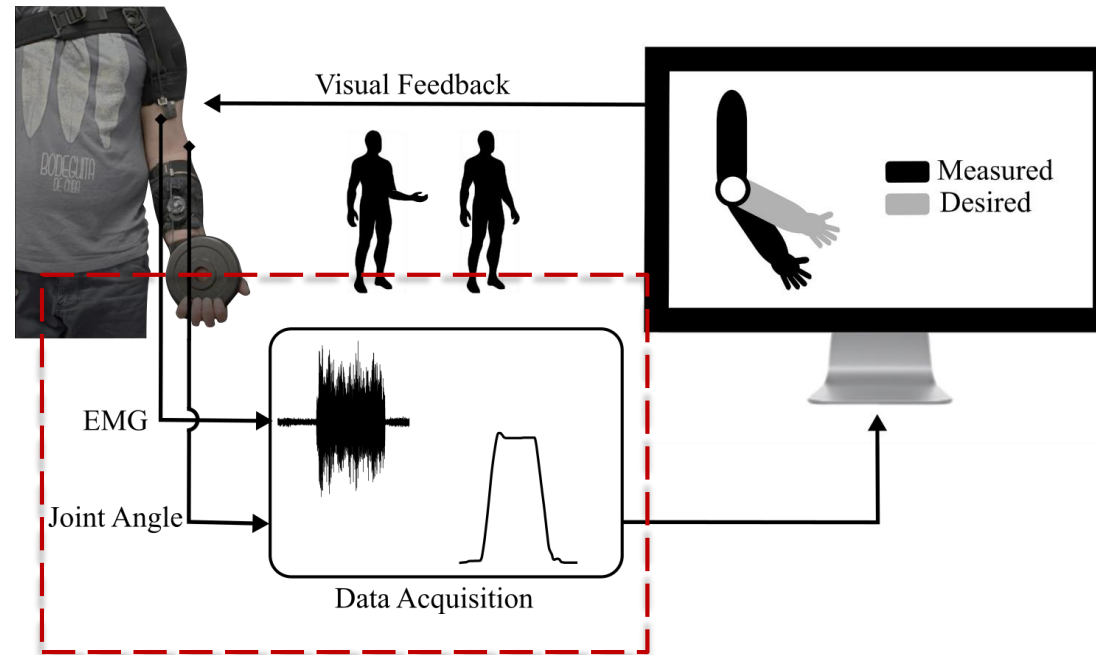
$$\dot{\theta}_{m,d} = K_g(\hat{\tau}_a - \hat{\tau}_g) + K_s\hat{\dot{\phi}}_e$$



# Validation - Experiments

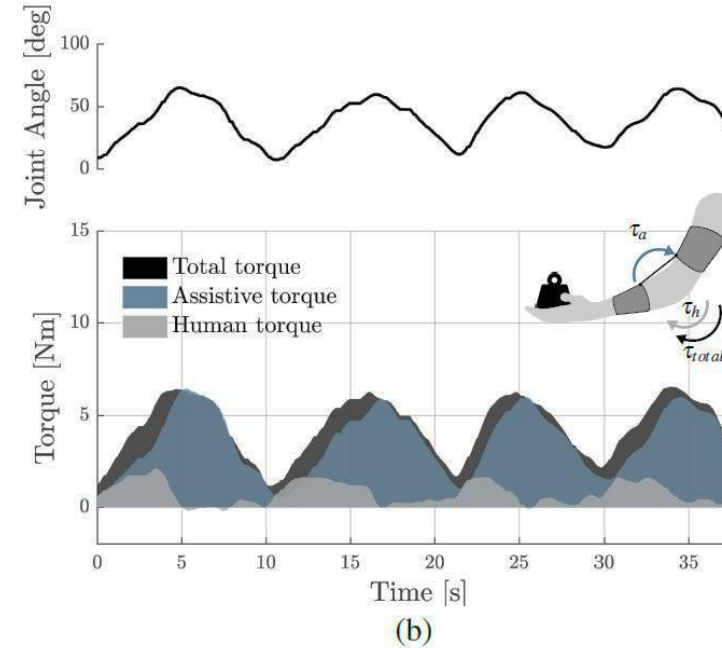
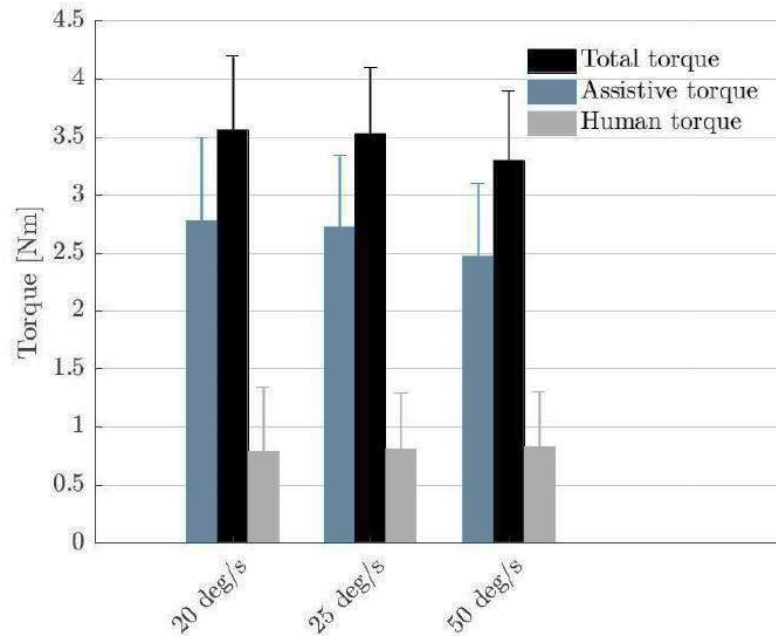
## Protocol

- Sinusoidal visual reference for the human;
- 3 velocities: 20%, 30% and 60% of ADL velocity;
- 1.25 Kg load;
- EMG of biceps brachii and Joint Angle acquisition.



# Validation - Results

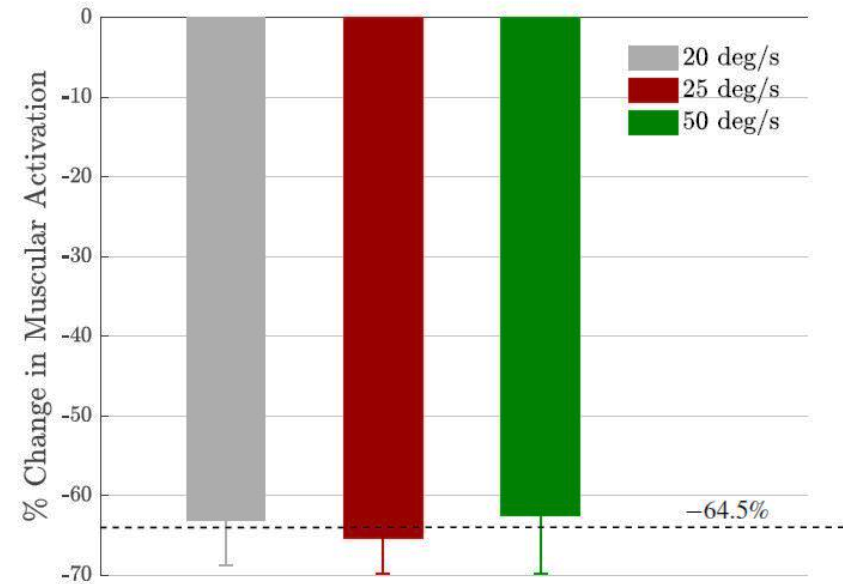
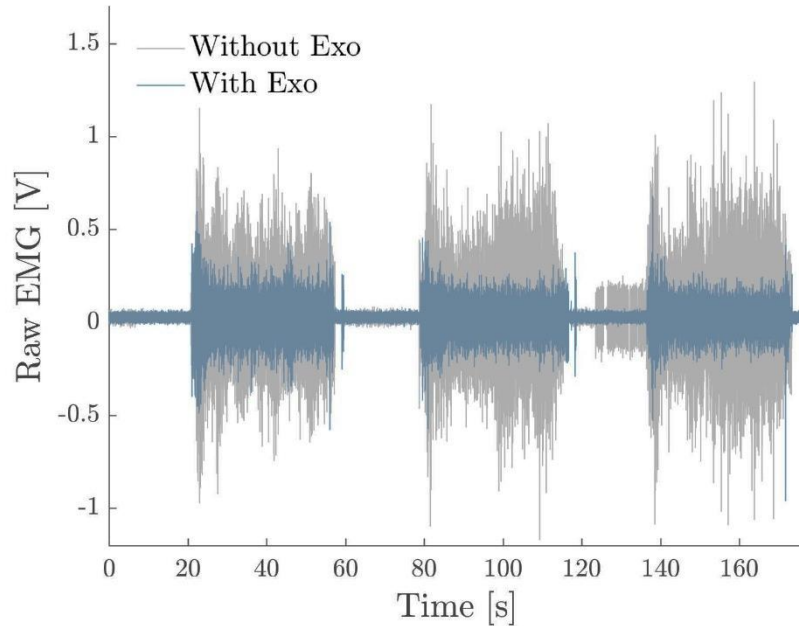
## Joint Angles and Torques



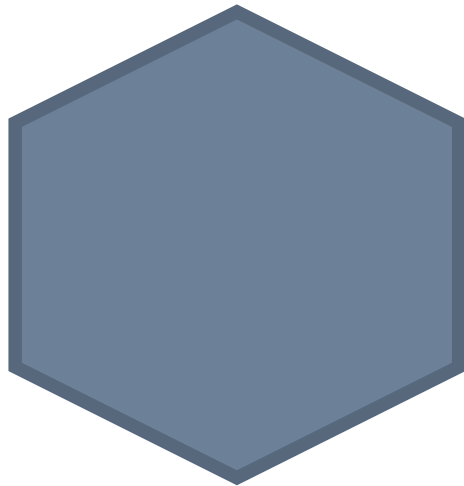
- The exosuit relieves the subject from nearly 77% of the total moment required to perform the movement.



# Validation - Results



- **EMG Activation decreases by 64.5% on average when the exosuit is worn.**



# Call for Thesis

# Call for Thesis

- **Topic #1:** Development and Intelligent Control Strategies of an Assistive Soft Exosuit for the upper-body
  - Use of EMG signals for control
- **Topic #2:** Development and Control Strategies for an Assistive Soft Glove
- **Topic #3:** Development of Soft Robotic Hand  
Control Strategies for Telemanipulation and Telerehabilitation

# Call for Thesis

- **Topic #4:** Control Strategies for an Assistive Leg Exoskeleton
- **Topic #5:** Control of robots for maintenance and inspections
  - **UGV**
  - **Vision-based control**
- **Topic #6:** Development of a Driving Co-Pilot for assistance and driving style evaluation

**Thank you  
for the attention!**

**Domenico Chiaradia**

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